by Patrick Buckland

Apple IIgs Version Faster than Color Mac II version

- · Best Action Game Of 1988 Macworld · Great Digitized Sounds "Hottest Game in Town."- John Dvorak
- "It's Addicting" MacUser Magazine





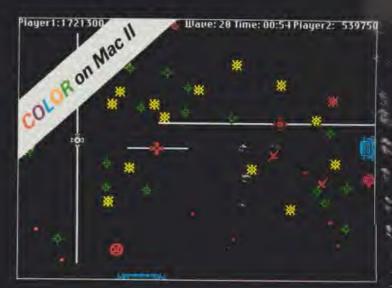




Greened



Crystal Quest is the fast moving, adrenalin boiling sequel to the smash hit, Crystal Raider. Crystal Quest™ has 300K of incredible digitized sound. Your job is to collect all the crystals and avoid all the mines, bullets, and 12 different sort of nasties that will be out to get you in 40 different waves! There are nasties that will hide in the corner and gush bullets like a hail storm, nasties that bob around quite harmlessly—unless you stay still—then come at you like a cruise missile, & nasties which can't be killed, but just hibernate for awhile when shot— It is a very nasty game!



The Crystal Quest Repertoire of Nasties:



Annover (25 Points)

Buzz around quite harmlessly. (If you believe that, you'll believe anything.)



Husket

(200 Points)

Buzz around far from harmlessly, shooting high-speed bullets - at you,



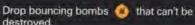
Worrier (50 Points)

Buzz around slightly less harmlessly, occasionally shooting 🏮 at you.



Bane (300 Points)

destroyed.





Pest (100 Points)

Wander about quite happily, dropping special mines ijust where you really DON'T want them.



Menace (250 Points)

shoot them . . .

feet really.

Fire laser beams at you. What do you mean that isn't very fair? It's extremely fair. For



Dumple

Great blobs of gunk that wobble about



Tentawarble (200 Points)

These are quite OK unless you are ever unwise enough to stay still.



(2000 Points)

generally getting in your way. These take quite a few shots before they die.



Shrapwarden Quite sweet little things these. Unless you (10000 Points)



Zarklephaser (150 Points)

These little #I£\$%s emit bullets × like a hail storm



Parasite

(1000 Points)

Once attached you can't shake them off. A bit like someone nailing your shoes to your



Trimpet (No Points)

Shooting one of these only makes it hibernate for a few seconds before springing back to life.



Bonus Crystal (??? Points)

These are not in the slightest bit nasty. Catch them to get a bonus, shoot them to lose it.

Requirements: Apple IIGS

- 512K memory or more.
- · One or two players
- 3 1/2" disk drive

IIGS version by Bill Heineman

Casady & Greene Inc.

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EBBIAL by Patrick Buckland

Playing Crystal Quest

To play Crystal Quest, insert the disk in the disk drive and turn on your computer. Crystal Quest will start.

The full instructions for playing Crystal Quest are in the game. To see the manual, start the game, press Return and follow the instructions. There is no other manual.

You may copy the game for backup purposes or to play the game from a hard disk. Please do not give anybody a copy of the game. Remember, honesty begins with you.

You may give away the demo. The demo runs to wave 5 and may be freely distributed. If you make a disk to disk copy, please be sure to remove Crystal.SYS16 before you hand over the disk.

